

Order	Activity	Description	P	Why	Strength	Improve Strength	Weakness	Improve Weakness
1.	Pressure cooker	literature, brainstorm, idea generation	1st 2nd 3rd	advised by coaches, tried	pressure to process, quick start, find vision	solution focussed, not on vision	obligation to concrete thinking gives me too sharp framework	focus on vision
2.	Analysis	Focus communication and personal. Social discourse after death	1st 2nd 3rd	Pressure cooker did not work for me, communication and personal approach triggered me intuitively	insight in non explicit miscommunication, vision, direction derived	give possibilities to use intuition		
3.	Design directions	By analysing retrieve overview and vision	1st 2nd 3rd	to come to design opportunities	2 clear directions retrieved		was seen as two concrete directions, while I ment opportunities	work towards opportunities instead of directions
4.	General analysis	Check outcomes , design directions to literature	1st 2nd 3rd	validate	validation, acknowledgement on right track	add personal talks to mourners and share opportunities	only experiences, stories of people that take the effort to write them down	add personal talks to mourners and share opportunities
5.	Benchmarking, research rituals, mourning	search for other design directions, opportunities	1st 2nd 3rd	converge, broader view than found design opportunities	good overview of mourning and insight in my opportunity		more ritual research	not sure if it would have brought more

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6.	Reflection to design opportunities	analyse, combine, knowledge and insights with new perspectives	1st 2nd 3rd	gain more understanding in design opportunities regarding new insights	more in depth design opportunities			
7.	Generate ideas	Focus communication and personal. Social discourse after death	1st 2nd 3rd	gain ideas	made me realise that I did not go in depth yet with my personal experiences		i did not manage, because I missed overview, insights, personal view	
8.	Re-enactment 1	play fictive scenarios with lego and improve	1st 2nd 3rd	gain insight in real contexts	Gave me direct new insights in family change (effect) . My approach became clear	session with more people for more perspectives	only 2 perspectives now	involve more perspectives for more lively scenario play
9.	Re- enactment 2	play my mothers perspective scenarios with lego before, during and after death	1st 2nd 3rd	gain insight in relationship primary and secondary mourners. recollect own memory	very effective ( much better insight in family matters and her perspective back then )	during session improvements in design direction were made, could have been done earlier, at start	my inexperience in doing these sessions	more exercise
10.	Re- enactment 3	play my own perspective with lego before, during and after death	1st 2nd 3rd	curious to find differences in our experiences	brought clarity and insight in our experience differences in the same situation	my reluctance	I was afraid to go deeper	

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11.	Bird view 1	create in an objective way overview of changes together with mother from mothers perspective	1st 2nd 3rd	to derive links of communication losses and solutions	visibility of before non visible issues	use visual or physic tools instead of language only	langual analysis	if i had planned this step, I could have been prepared, experience
12.	Analyse 'live changes after death'	With help of mothers perspective more in depth research on live changes	1st 2nd 3rd	to generate ideas for design opportunities	found a new insight and in depth opportunity to design for		could not come up with ideas that could have helped us back then	
13.	Bird view 2	create a personal overview of needs and losses from my perspective and how I cooped, redefined and solved them	1st 2nd 3rd	interesting and push to go into more emotional depth	Gave me extra depth and insights in emotions and personalised my process		deep emotions came up, pushed myself too hard	be more subtle, less direct, more or with a clear method, from a distance
14.	Reflection with mother on relationship mother child conflict after death	Reflection and research on what happened, the situation	1st 2nd 3rd	curiosity and need to know what happened exactly	trigger to realisation and finding design challenge			
15.	Research	literature, internet on psychology of child parent relationships	1st 2nd 3rd	to deepen understanding and get inspiration for design solution	effective and goal oriented search	expert interview		

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16.	Idea generation, exploration	idea generation iterations with myself, mother and others	1st 2nd 3rd	to derive concepts that fit the design opportunities	strong good directions and many perspectives helped to come to appriaite concepts		messy and bad overview of proces due to emotional overkill	
17.	Check assumptions	user research with children to check assumptions made	1st 2nd 3rd	to concretise the concept	new input and inspiration for concrete adjustments in concpet	extended user testing		
18.	Explore shape and realisation concept	diverse iterations	1st 2nd 3rd	to come to realistic product	Broad exploration ,validated choices	more technology knowledge could have speed up process	too broad	
19.	Finalise concept	Use intuition for design choices	1st 2nd 3rd	late choices made concpet not ready in time	intuition helped to concretise the concept	take intuition into account earlier and do not let insecurity lead me		
20.	Detailing concept	detailing design	1st 2nd 3rd	for ID '13	from proto to product with test helped	iterations help		